

React

TypeScript

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A little bit of (my) History



Logic
C# SQL



Entities
C# WCF



Views
XAML



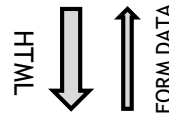
Scripts
C#



Logic
C# SQL



Templates
CSHTML



Scripts
TypeScript
jQuery



Logic
C# SQL



Entities
C#/JSON



Views
??



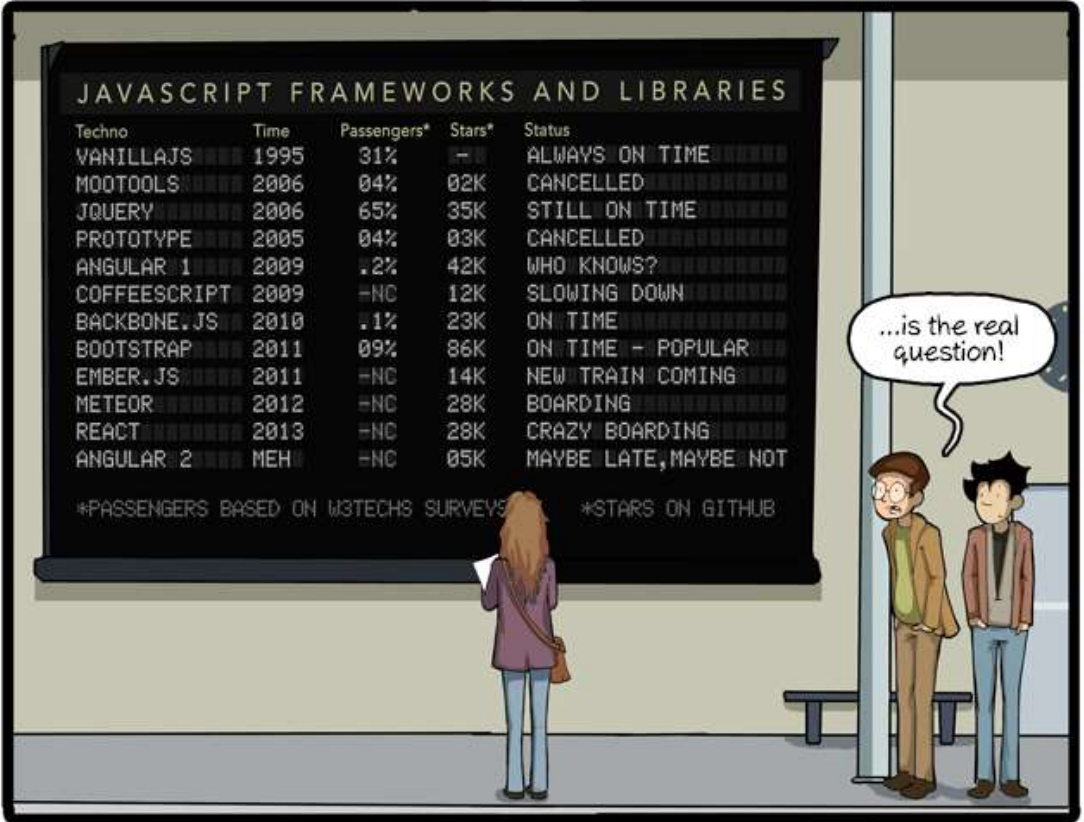
Scripts
TypeScript



Searching for a JS Framework



Searching for a JS Framework



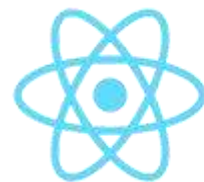
Searching for a JS Framework

Model
View
Controller

Whatever



Just
Render
Components™



React

Reactive



The Web

(JS)

JavaScript



<HTML>
HTML



(CSS)
CSS



JSX Basics

```
import * as React from 'react'
```

```
//1. HTML literal
```

```
var mySpan = <span>React is Cool!</span>;
```

```
//2. Heads Up! class -> className
```

```
var mySpan2 = <span className="active">JSX is awesome!</span>;
```

```
//3. Without JSX
```

```
var mySpan3 = React.createElement("span", { className: "active" }, "JSX is awesome!");
```

```
//4. You can turn back to JS/TS using { }
```

```
var myDiv = <input type="text" value={"Back in " + "JS"} disabled={true}/>;
```

```
//5. Also for children elements
```

```
var myDiv2 = <div>Conclusion: {Math.random() > 0.5 ? mySpan : mySpan2 }</div>;
```


JSX Advanced

//6. Styles are objects

```
var mySpan4 = <span style={{ border: "1px solid red", color: "black" }}/>;
```

//7. No ng-repat, just use map, filter, etc.. but use 'key' !!

```
var countries = ["Germany", "France", "Spain", "Italy"];
```

```
var countriesDiv2 = <div>{countries.map((c, i) => <span key={i}>{c}</span>)}</div>;
```

//8. Abuse bool operators!

```
var showTitle = false;
```

```
var myDiv5 = <div>{ showTitle && <h1>The Title</h1> }</div>;
```

//9. Use spread operator {...}

```
var props: React.HTMLAttributes = { className: "my-class", title: "My title" };
```

```
var div6 = <div {...props}/>;
```

//10. Clone elements to modify them

```
function addCustomClass(element: React.ReactElement<any>) {  
  return React.cloneElement(element, { className: "my-custom-class" });  
}
```

```
var clonedDiv = addCustomClass(<div/>);
```

```
var clonedDiv2 = <div className="my-custo-class"/>;
```


Custom Components

```
interface PersonProps {
  name: string;
  dateOfBirth: Date;
}

class Person extends React.Component<PersonProps, void> {
  render() {
    return (
      <div>
        <input type="text" value={this.props.name}/>
        <DateTimePicker date={this.props.dateOfBirth} />
      </div>
    );
  }
}
```

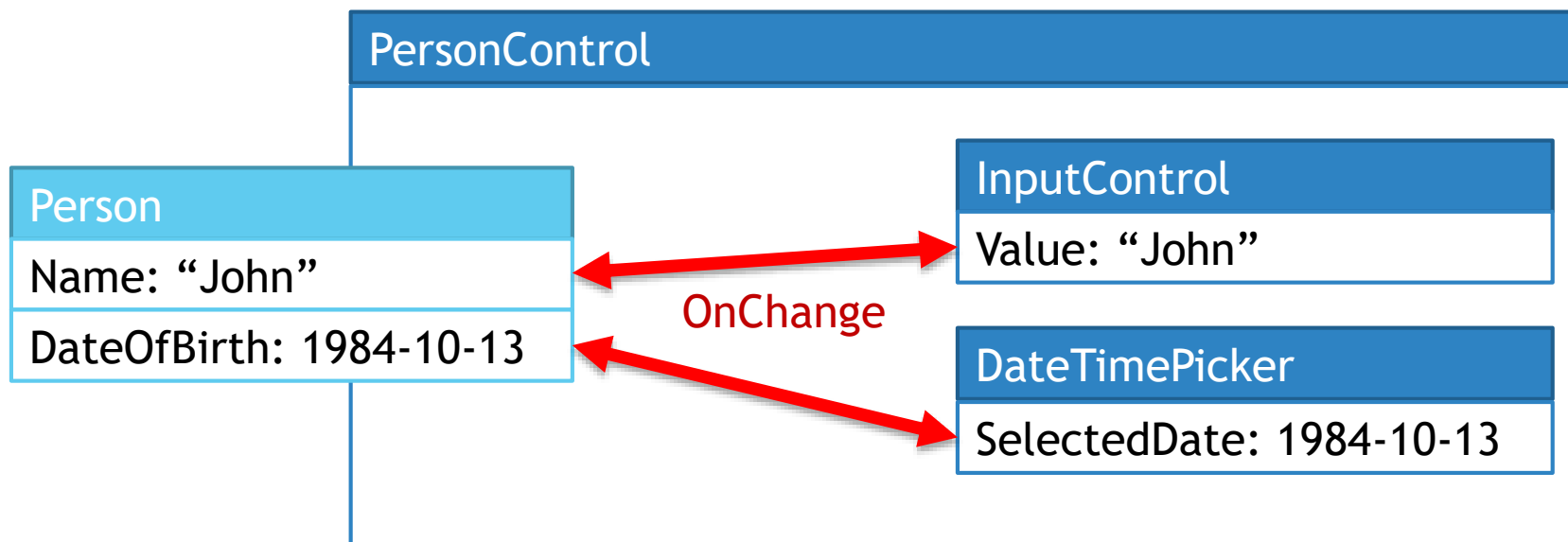
Intrinsic HTML Elements

- ▶ In lowercase

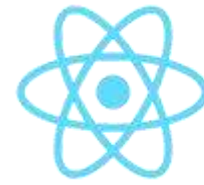
React Components

- ▶ In Uppercase

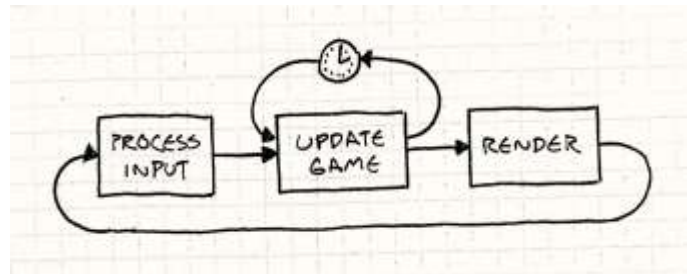
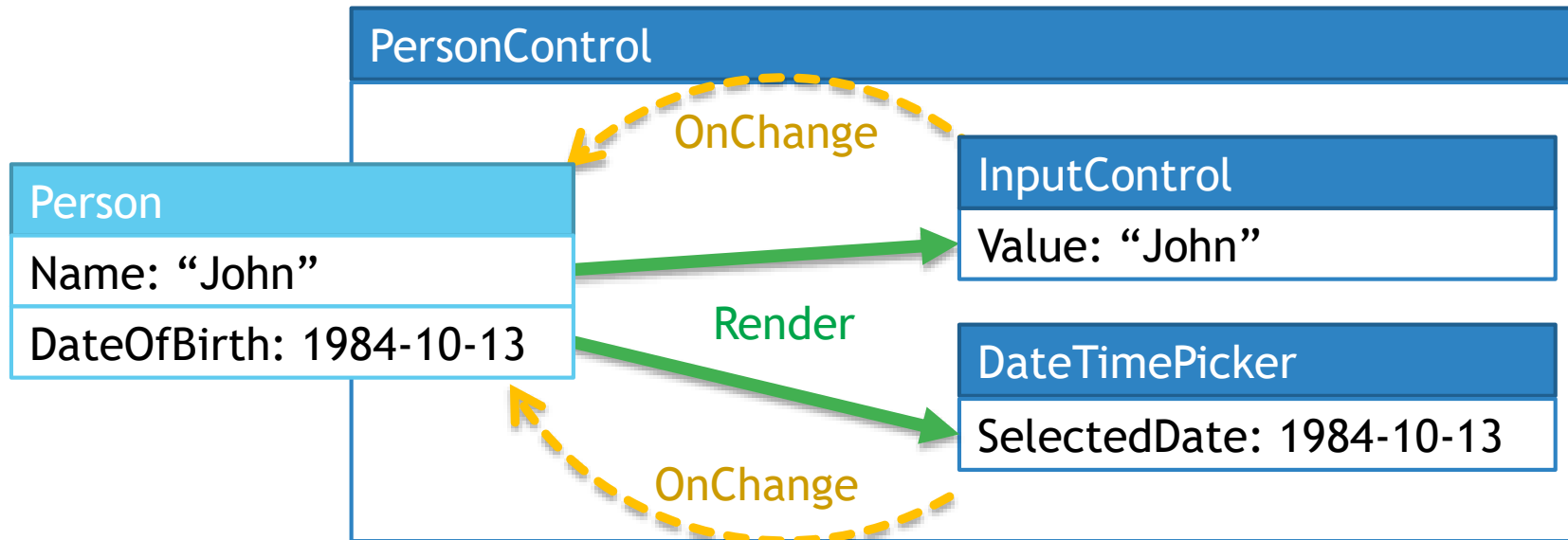
Two-Way Databinding



Unidirectional Data Flow



React



DEMO 1:

Person Component

- Handling Events
 - Be careful with `this!`
- ForceUpdate

Props vs State

Props

- ▶ Public
- ▶ Read-only

Recommended

(a.k.a. Parameters)

State

- ▶ Private
- ▶ Modifiable

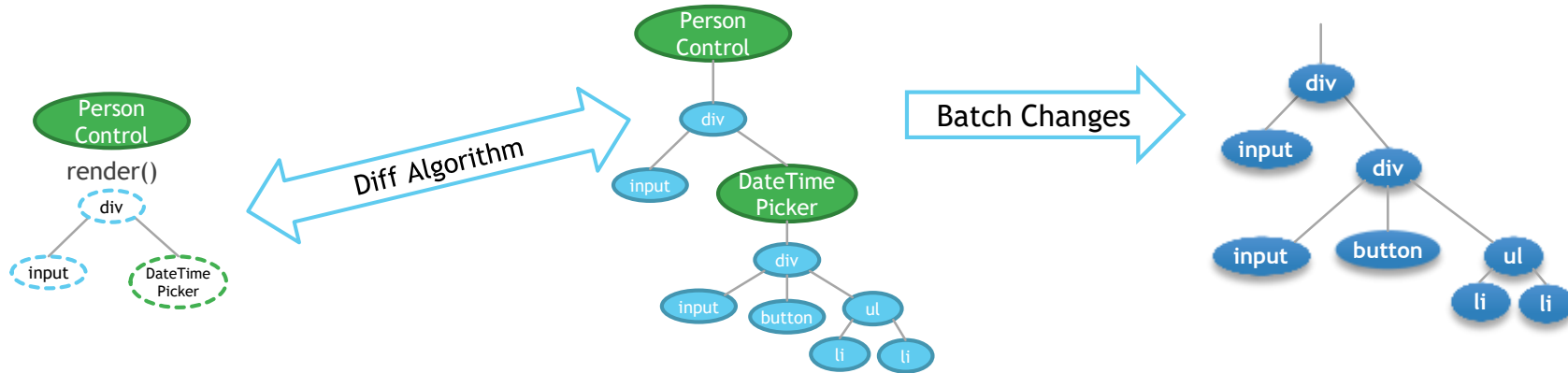
Only if needed

DEMO 2:

DateTimePicker

- Props vs State
- SetState

Virtual DOM



render()

- ▶ FAST (React Elements)
- ▶ Shallow Tree
- ▶ Contains:
 - ▶ `ReactDOM('div')`
 - ▶ `ReactDOM(DateTimePicker)`

Virtual DOM

- ▶ FAST (javascript objects)
- ▶ Recursive Tree
- ▶ Contains:
 - ▶ **Instances** of React Components and HTML elements

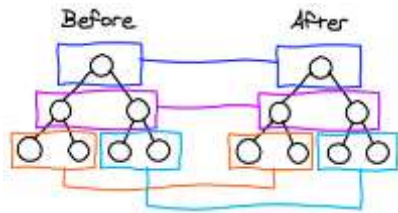
Native DOM

- ▶ SLOW (layout & render)
- ▶ Complete Native Tree
- ▶ Contains:
 - ▶ Real DOM nodes of HTML elements

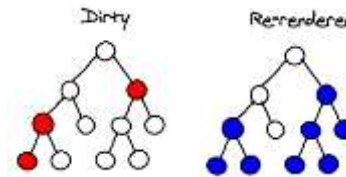
Diff Algorithm

Fast and Straightforward

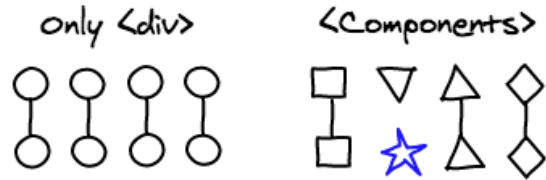
Level by Level



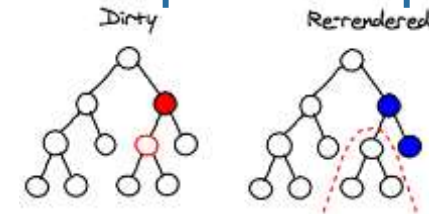
Sub-tree Rendering



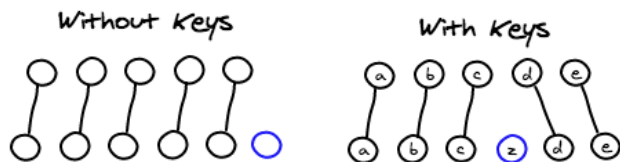
Comparing Nodes



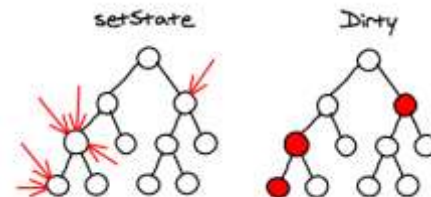
shouldComponentUpdate



Comparing Lists



Batching



The background features abstract, overlapping geometric shapes in various shades of blue, ranging from light sky blue to deep navy blue. The shapes are primarily triangles and polygons, creating a dynamic, layered effect. The central area is white, providing a clean space for the text.

DEMO 3: React Developer Tools

Component API

```
// Base component for plain JS classes
class Component<P, S> implements ComponentLifecycle<P, S> {
  constructor(props?: P, context?: any);
  setState(state: S, callback?: () => any): void;
  setState(f: (prevState: S, props: P) => S, callback?: () => any): void;
  forceUpdate(callback?: () => any): void;
  render(): JSX.Element;
  props: P;
  state: S;
  context: {};
  refs: {
    [key: string]: ReactInstance
  };
}

// Component Specs and Lifecycle
interface ComponentLifecycle<P, S> {
  componentWillMount?(): void;
  componentDidMount?(): void;
  componentWillReceiveProps?(nextProps: P, nextContext: any): void;
  shouldComponentUpdate?(nextProps: P, nextState: S, nextContext: any): boolean;
  componentWillUpdate?(nextProps: P, nextState: S, nextContext: any): void;
  componentDidUpdate?(prevProps: P, prevState: S, prevContext: any): void;
  componentWillUnmount?(): void;
}

//Props that ever controls has
interface Props<T> {
  children?: ReactNode;
  key?: string | number;
  ref?: string | ((component: T) => any);
}

//In ReactDOM
function findDOMNode(instance: ReactInstance): Element;
```

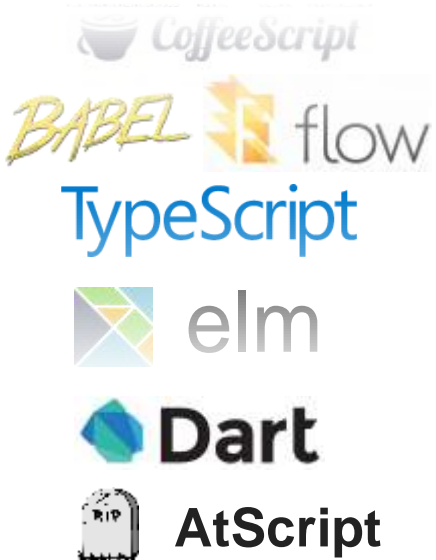
GRADUATED IN REACT!!!



...but

Just the V in MVC...

▶ Language



▶ Module System

- CommonJS (Node.js scripts)
- AMD (RequireJS)
- UMD
- ES6 Modules

▶ Build

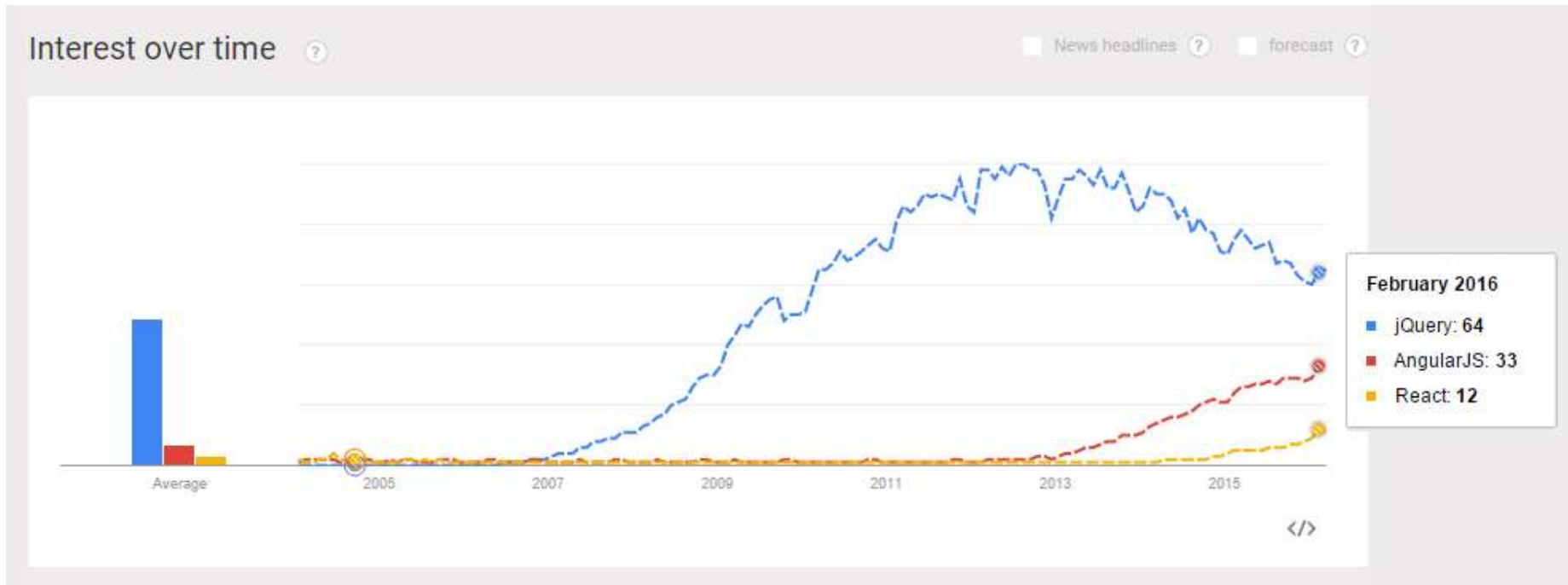


▶ Bundle

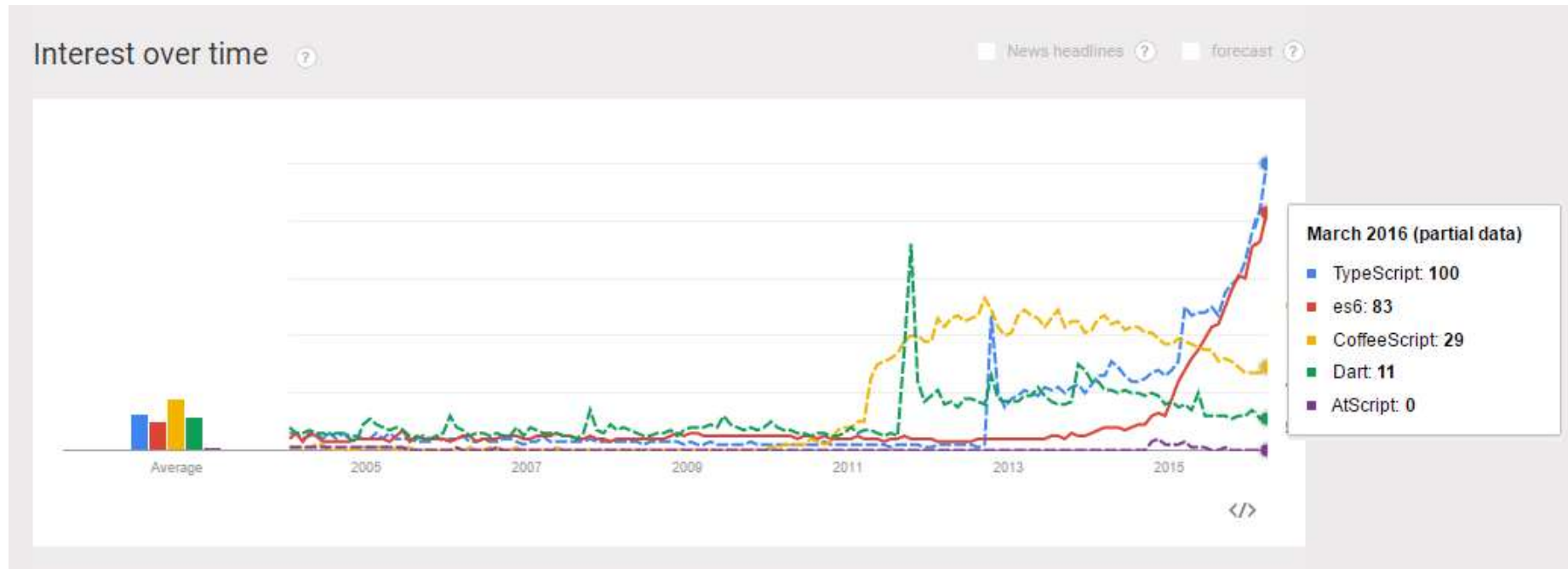


React + Typescript

Popular Javascript Frameworks



Popular To-Javascript Languages



React + Typescript + Angular



React

TypeScript



React + Typescript

```
tsxElementResolution1.tsx × tsxElementResolution2.tsx × tsxElementResolution4.tsx × solution18.tsx ×
1 class MyClass extends React.Component {
2   render() { <div>Hello, {this.props.who}</div>; }
3   props: {
4     who?: string;
5   }
6 }
7
8 var x = <MyClass who='hello' />;
9
10
```

Line 3, Column 13 Tab Size: 4 TypeScript



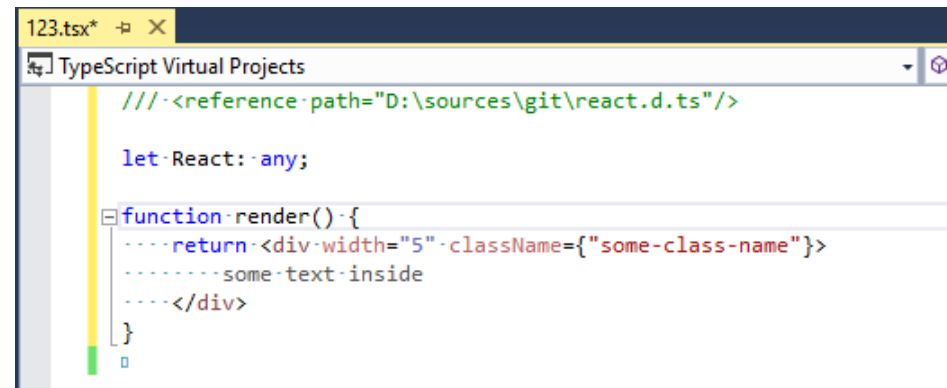
TSX = TS + JSX

▶ Typescript 1.6

- ▶ Full JSX support
 - ▶ Strongly typed
 - ▶ Props vs State
 - ▶ Spread operator
- ▶ New `as` operator for casting
- ▶ Two outputs: `preserve` / `react`
- ▶ **BUG: Formatting Problems**

▶ Typescript 1.8

- ▶ Syntax coloring
- ▶ Stateless Function Components
- ▶ Simplified props
- ▶ Custom JSX Factories
- ▶ **BUG: Auto-completion problems**
- ▶ Flow analysis (return)
- ▶ **Lack of import auto-complete**

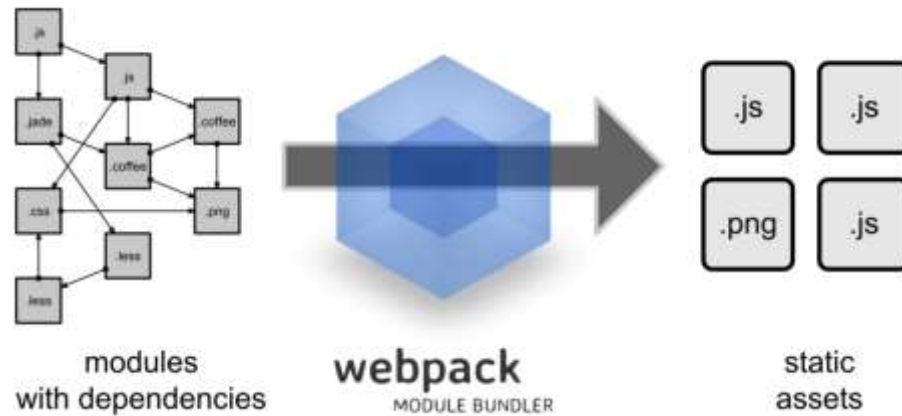


```
123.tsx*  [X]
TypeScript Virtual Projects
/// <reference path="D:\sources\git\react.d.ts"/>

let React: any;

function render() {
  return <div width="5" className={"some-class-name"}>
    some text inside
  </div>
}
```

React Ecosystem (Tested)



- ▶ Solves the whole bundling problem

- ▶ Follows JS `require / import`
- ▶ Sync and Async dependencies
- ▶ Styles, fonts and other assets
- ▶ Hash & Cache Invalidation
- ▶ `--watch` mode

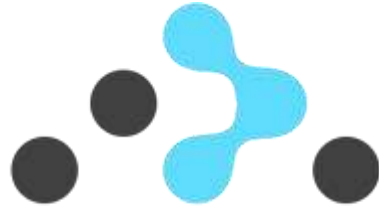
- ▶ Tricky to configure

- ▶ Black box

- ▶ Lots of plugins and loaders

- ▶ Typescript / Babel / CoffeeScript
- ▶ CSS / LESS / SASS
- ▶ Customize bundles
- ▶ Uglyfx
- ▶ Notify

WebPack Task Runner for Visual Studio 2015 ... useful?



REACT/ROUTER

keeps your UI in sync with the URL

- ▶ Associates Components with URLs
 - ▶ Using JSX!
- ▶ **Cumbersome API with many breaking changes**
- ▶ History repository needed?
- ▶ Incomplete Typescript definition files (.d.ts)

<https://github.com/reactjs/react-router>

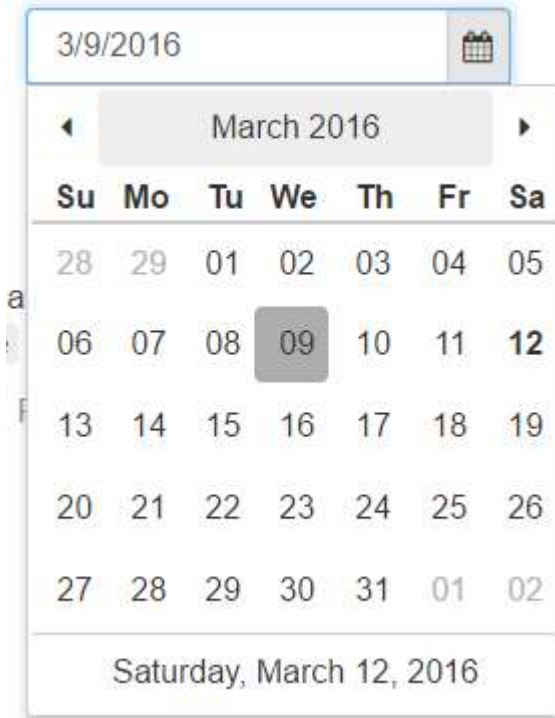


React-Bootstrap

The most popular front-end framework, rebuilt for React.

- ▶ Good documentation
- ▶ Very Complete (Modals, Tabs, Tooltips)
 - ▶ Too much? (Button, MenuItem)
- ▶ Overlays repository need?
- ▶ Incomplete Typescript definition files (.d.ts)

<https://react-bootstrap.github.io/>



React Widgets

*offers a set of html form inputs,
built from scratch with React*

- ▶ Good documentation
- ▶ High quality components
 - ▶ Dropdown / Combobox
 - ▶ Date-Time picker
- ▶ **No definition files (I built my own)**

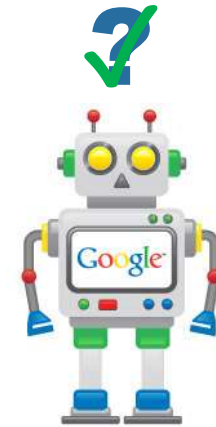
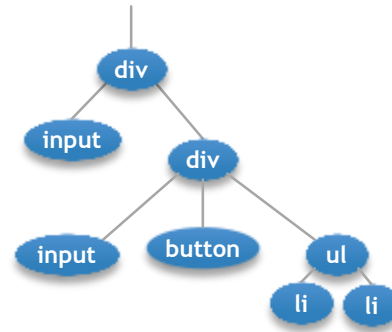
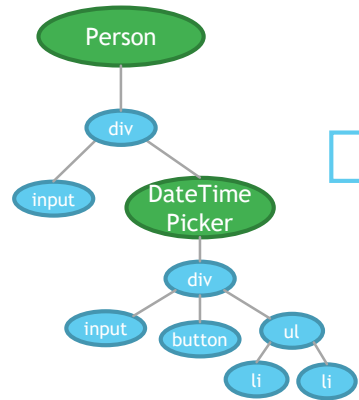
<https://jqense.github.io/react-widgets/docs>

React Ecosystem (Untested)

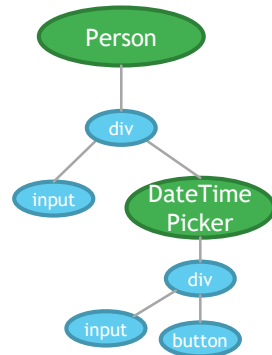
Server-Side Rendering



Browser



Server



```
<div>
  <input/>
  <div>
    <input/>
    <button/>
  /div>
</div>
```



ReactJS.NET makes it easier to use Facebook's [React](#) and [JSX](#) from C# and other .NET languages, focusing specifically on ASP.NET MVC (although it also works in other environments).

- ▶ On-the-fly JSX to JavaScript compilation

```
<script src="@Url.Content("~/Scripts/HelloWorld.jsx")"></script>
```

- ▶ JSX to JavaScript compilation via popular minification/combination libraries

```
bundles.Add(new JsxBundle("~/bundles/main").Include("~/Scripts/HelloWorld.jsx"))
```

- ▶ Server-side component rendering

```
@Html.React("CommentsBox", new { initialComments = Model.Comments })
```

- ▶ **Typescript support?**



React Hot Loader will keep it mounted, preserving the state.

<http://gaearon.github.io/react-hot-loader/>

Works on IIS?

React Native



A FRAMEWORK FOR BUILDING NATIVE APPS USING REACT

- ▶ Native Components
- ▶ Asynchronous Execution
- ▶ Touch Handling
- ▶ Flexbox and Styling
- ▶ Extensibility

```
// iOS

var React = require('react-native');
var { TabBarIOS, NavigatorIOS } = React;

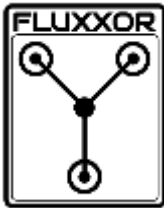
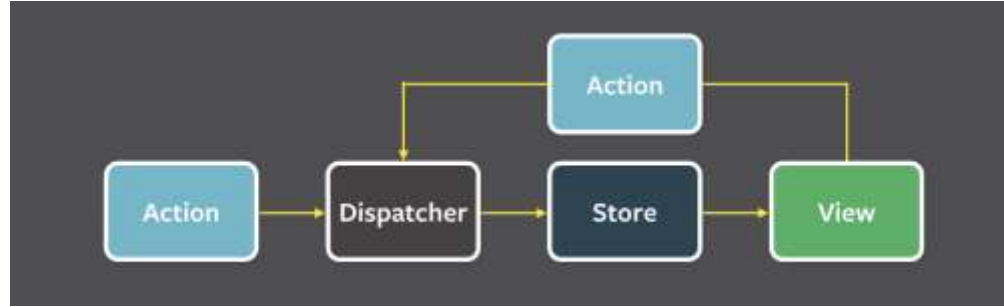
var App = React.createClass({
  render: function() {
    return (
      <TabBarIOS>
        <TabBarIOS.Item title="React Native" selected={true}>
          <NavigatorIOS initialRoute={{ title: 'React Native' }} />
        </TabBarIOS.Item>
      </TabBarIOS>
    );
  },
});
```

```
// Android

var React = require('react-native');
var { DrawerLayoutAndroid, ProgressBarAndroid } = React;

var App = React.createClass({
  render: function() {
    return (
      <DrawerLayoutAndroid
        renderNavigationView={() => <Text>React Native</Text>}>
        <ProgressBarAndroid />
      </DrawerLayoutAndroid>
    );
  },
});
```

Flux Implementations

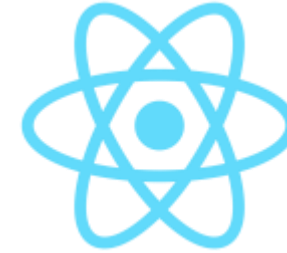
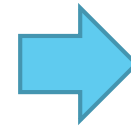


- Materialize
- Fluxette
- Freezer
- Fluxury
- Fluxy
- Marty.js
- McFly
- Delorean
- Lux
- summoX

The background features abstract, overlapping geometric shapes in various shades of blue, ranging from light sky blue to deep navy blue. These shapes are primarily located on the left and right sides of the frame, creating a modern, dynamic feel. The central area is a clean, white space where the text is placed.

Signum.React

Signum Framework UIs



Logic
C# SQL



Entities
C# WCF



Views
XAML



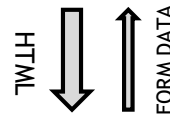
Scripts
C#



Logic
C# SQL



Templates
CSHTML



Scripts
TypeScript
jQuery



Logic
C# SQL



Entities
C#/JSON



Views
TSX



Scripts
TypeScript



Run-Time

Server-Side

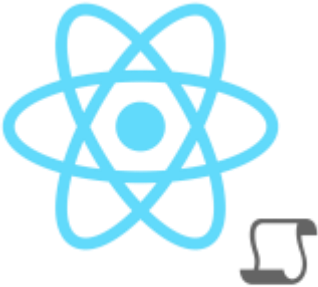


Business Logic
API Controllers



Entities
Enums
Messages
...

Client-Side



React
Components



Entities
Enums
Messages
...

REST - JSON
Metadata
Translations
Permissions

T4S

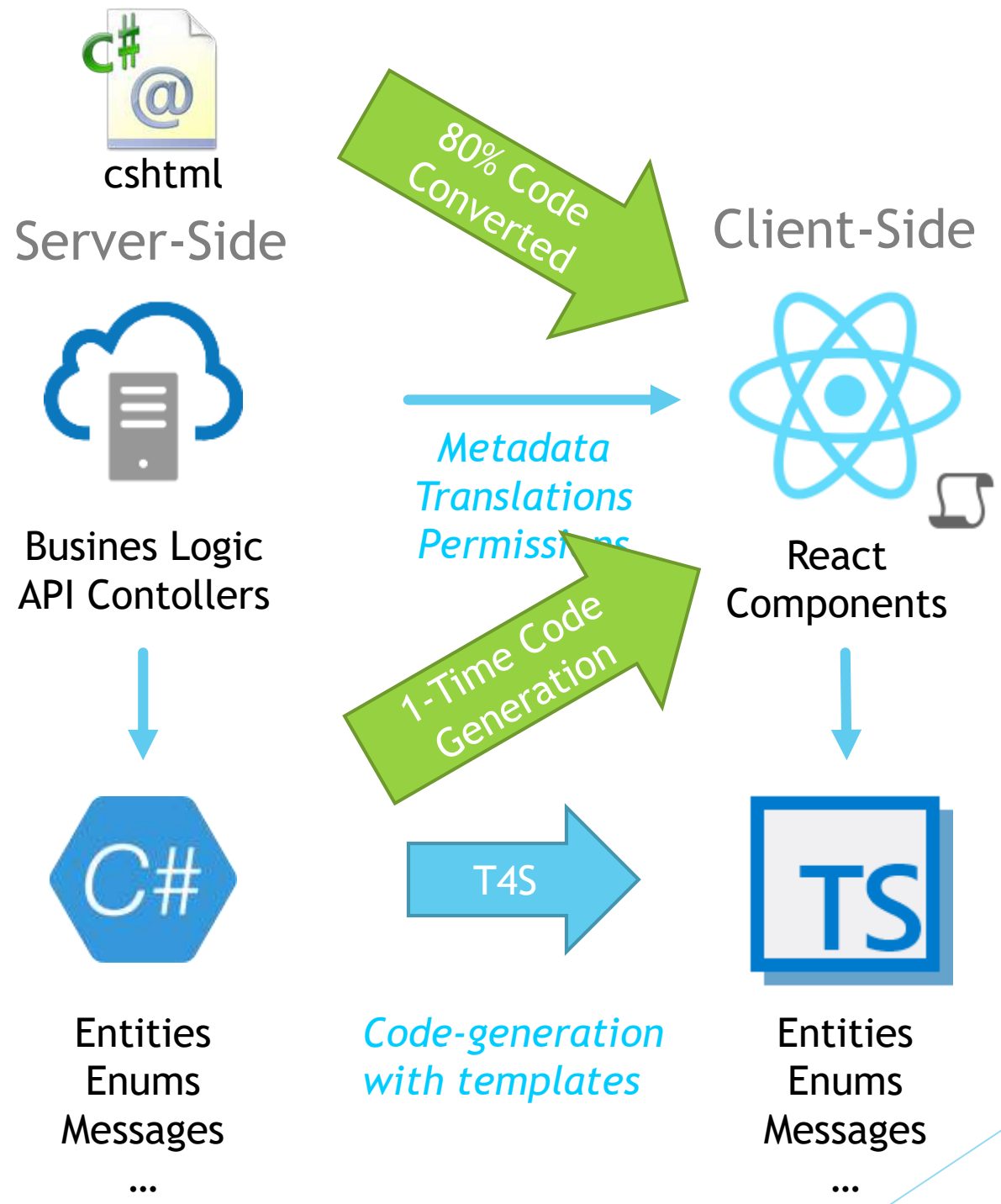
Code-generation
with templates

The background features abstract, overlapping geometric shapes in various shades of blue, ranging from light sky blue to deep navy blue. These shapes are primarily located on the left and right sides of the frame, creating a modern, layered effect. The central area is a clean white space where the text is positioned.

DEMO 4: Signum.React

Run-Time

Compile-Time



Conclusion

1. React is Awesome

- ▶ Simplicity
- ▶ Expressivity
- ▶ Performance
- ▶ ... but incomplete

1. React + Typescript is even better

- ▶ Compile-time checked
- ▶ Auto completion
- ▶ Safe renames
- ▶ ...missing .d.ts

3. Big Ecosystem

- ▶ Webpack
- ▶ React Bootstrap
- ▶ React Widgets
- ▶ React Router
- ▶ React Native
- ▶ React.Net
- ▶ React Hot Loader
- ▶ ...

4. You may need server-side solution

- ▶ Auto-generate definition files from C#
- ▶ Expose meta-data with reflection
- ▶ Facilitate migration

THE END

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